UNV-EZControl

User Manual

Manual Version: V2.01

About This Manual

Thank you for your purchase. If you have any questions, please do not hesitate to contact your dealer.

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Document Conventions

- The graphics, tables or photos in this manual are only for illustrative purpose. The actual product may be different.
- This manual is a guide for multiple product models instead of for a specific product, and certain contents in this manual may not apply to all products.
- Due to uncertainties such as physical environment, discrepancy may exist between the actual values and reference values provided in this manual. In case of any conflicts or disputes, please refer to our final interpretation.
- Please follow the instructions in this manual when you use the product. Using the product under professional guidance is recommended.
- The symbols in the following table may be found in this manual. Carefully follow the instructions indicated by the symbols to avoid hazardous situations and use the product properly.

Symbol	Description
NOTE!	Indicates useful or supplemental information about the use of product.
	Indicates a situation which, if not avoided, could result in damage, data loss or malfunction to product.
	Indicates a hazardous situation which, if not avoided, could result in bodily injury or death.

Operation Notice

- Different models or systems may have different supported functions and interfaces. Please refer to the actual.
- Figures in this manual are based on a decoder logged in to whole mode and are for illustrative purpose only.
- Parameters in gray cannot be modified. Please refer the specific parameters on the interface.

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1 Overview

UNV-EZControl (hereinafter referred to as app) is a mobile app used to manage video walls created with decoding and splicing control devices on the LAN.

This manual leads you to manage video walls on the app.

2 Login

Tap 🧧 on the mobile device to launch the app.

You can choose to log in to the **Whole Mode** or the **Simple Mode**. Environment control function is not supported in simple mode. The interfaces and functions may vary. Please refer to the actual interface.

Whole Mode

1. Select the device type for login: DC, Controller, KVM.



NOTE!

When log in to a distributed KVM, please configure it as a management node in the Web interface of the device. Otherwise, you will not be able to configure other nodes after login.

Figure 2-1 Whole Mode

Visualization Intelligent Control Platform			
	DC Controller		
	Device List	+ 0	
	BOLE T12- Light L	龙茴	
	PC-HC110-114-V3	2 🖻	
	Please Select De	vice	

2. Tap **H**. A page as shown below appears. Enter the display control device information as needed, then tap **Validate** and **Add**.

Figure 2-2 Add Device

		Edit DC	×
Available devices	C +	¹ Device Name	
		Device lp	
		Server Port	
		¹ User Name	
		Password	
		Validate	
		Add	

- 3. (Optional) Repeat the above steps to add all devices.
- 4. Select the device for login from the device list, and tap **Login**.

Figure 2-3 Login



Simple Mode

- 1. Select **Simple** on the login page.
- 2. Enter the display control device information and tap Login to enter the homepage.

Figure 2-4 Simple Mode

A ad	
6	
Remeber Password	
LogIn)
Whole>	



NOTE!

I when entering the password, you can tap on the icon to show or hide the password as needed.

3 Video Wall Control

3.1 Video Wall Management

View video walls on the device.

Get Video Walls

NOTE!

You need to create video walls on the device using a management client.

- The app automatically obtains video wall information (including resource and window information) on the device, and displays video wall name at the top.
- If no video wall is found, the screen will show "No video wall".

Figure 3-1 Video Walls	3									
Screen Ctrl Env Ctrl						-		ණ	í	8
Video Channel Sequence Res	1 2 3	Video \	Wall Na	ame						
Q Input Search										
> 井 Signal Source(0/8)										
> 👬 NVR										
> 👬 IPC										
	X		\otimes	HD	Ð	() [<u>_</u>	ŵ	Ŷ	Ŷ
	C Refresh	Close All Windows	Close All Hit	Cne Window	Multiple	MxN e Windows Sav	ve Scene	t zoom	Scre	en On/Off

Switch Video Walls

Tap a name on the top to switch to the video wall.

3.2 Service Operations

View video channels, sequence resources and scenes, and play video on the video wall.

NOTE!

To play video on the video wall, you need to open window(s) first.

- Tap (open a window) or (open multiple windows) on the video wall toolbar to open window(s). Then you can play videos in the created windows. See operations in <u>Open</u> <u>Windows</u>.
- If no window has been created or selected and you start a video on the wall, a window is created automatically to play the video.

3.2.1 Video Channel

Video channels include the device's local video signal sources and the IPCs and NVRs connected to the device.

Tap the Video Channel tab to view all video channels on the device.

Figure	3-2	Video	Channel
--------	-----	-------	---------



Operation	Description
Refresh Resources	Swipe down on the resource list.
Search for Resources	Enter the keywords of the resource name you want to search for in the search box.
Check Resource Status	Blue icon: Online.Gray icon: Offline.
Preview Live Video	Tap 🔘 for the video channel you want to preview the video.
Play Video on Video Wall	 Drag: Drag a signal source or a video channel to a window to start video in the window. Double-tap: Tap a window and double-tap a signal source or a video shares.
	channel to start video in the window.

NOTE:
If no window has been created, drag a signal source or a video channel to anywhere on the video wall, a window will be created automatically to start video.

3.2.2 Sequence Resource

A sequence resource is a group of video channels used to play on a video wall at the same time. Tap the **Sequence Resource** tab to view all sequence resources on the device.



Figure 3-3 Sequence Resource

Table 3-2 Related Operations

Operation	Description
Refresh Resources	Swipe down on the resource list.
Search for Resources	Enter the keywords of the resource name you want to search for in the search box.
Start Sequence	• Drag a sequence resource to a window to sequence videos in the window. If the window is split, videos will be sequenced in all the split windows.



Suquence Rule

The sequence rule is determined by the number of split windows and video channels. The details are as follows:

- If there is only one window, all video channels will be displayed in the window in sequence.
- If the number of split windows is less than the number of video channels, then the video channels will be grouped by the number of split windows and be displayed in the split windows in sequence.
- If the number of video channels is less than the number of split windows, then all video channels will be displayed in all split windows in sequence.



NOTE!

If you tap to sequence videos in all the windows on the video wall, all windows except the selected window will have dashed borders.

3.2.3 Scene

You can save the current window layout and video service as a scene for quick recall. Tap the **Scene** tab to view all scenes on the device.

Screen Ctrl	Env Ctrl				DC	AD1010-64903	> (ộ	() A
ence Resource		1 2 3						
${\sf Q}$ Input Search								
1		1			2			
2								
= 3								
== 4		2						
		3						
					D 🕕			
۲	l ū	Refresh	Close All Windows	Close All Hit O	ne Window Multipl	MxN	ene Zoom	CU Screen On/Off

Figure 3-4 Scene

Table 3-3 Related Operations

Operation	Description
Refresh Resources	Swipe down on the resource list.
Search for Resources	Enter the keywords of the resource name you want to search for in the search box.
Check Scene Status	• & E : The scene is playing.
	• & E : The scene is not played.
Start Scenes	Select the scene you want to play and tap 😥.
Edit Scenes	Select the scene you want to rename and tap
Delete Scenes	 Delete one by one: Select the scene you want to delete and tap . Delete in batches: Tap and hold on a scene, select the scenes you want to delete, and tap .

3.3 Video Wall Control

You can use the toolbar to control the video wall including window layout, video playing, etc.

NOTE!

=

- The functions in the toolbar vary with the connected device types.
- The following describes all toolbar functions. The actual interface may vary.

3.3.1 Toolbar Description

- Window Toolbar: Configure the current selected window.
- Video Wall Toolbar: Configure all windows on the video wall.

Figure 3-5 Toolbar

Screen Ctrl	Env Ctrl)	ණ	í	8
Video Channel	Sequence Res	1 2 3									
Q Input Search											
> 🕂 Signal Sou	rce(0/8)										
> 📩 NVR	ar 10,1										
				1							
212				_							
192	•										
211	•								Lange J		
213											
Window	Toolbar	X		H (HD)) ()	Q	Ô.		*
Video Wall	l Toolbar	Refresh	Close All Wir	ndows Close	All Hit One	E Window M	MxN Multiple Windows	Save Scene	t _{Zoom}	Scre	een On/Off

Table 3-4 Window Toolbar

Button	Description
X	Close a window.

	Split the window. Set the number of split windows and layout.
\blacksquare	Splice multiple windows to a big window.
\otimes	Close a service.
HD	Select the video quality (HD/SD/Smooth).
(i) (ii)	Start/stop decoding. Play the video channels in the window on the video wall.
<u>ن</u> (Start/stop sequence.
Õ	Display video channels in the corresponding windows.
ŷ	PTZ control.
☞/爭	Top/Bottom. Set the window to display on top/at bottom of all other windows.

3.3.2 **Toolbar Operations**

Close Windows

- Close one window: Select the window and tap in the window toolbar.
- Close all windows: Tap I on the video wall toolbar.

Close Video

- Close video in a window: Select the window and tap . The window remains.
- Close video in all windows: Tap 🖾. The windows remain.

Open Windows

• Open one by one:

Tap to open a new window.



NOTE!

The new window is displayed at the center with half the width and height of the screen.

Figure 3-6 Open a Window

NA NAKALAWA	10.00.00,404,0	HO HE HE HO HO HO	NG MEN IN LADAR, A
	ra, que	an an taganaga	
40 80 80 (1990), 1			

• Open in batches:



NOTE!

This function is not available if any area on the video wall is not bound to a decoding channel.

Tap and choose a mode.

Figure 3-7 Choose Open Window Mode

M×N			\blacksquare				
M*N	1	3	4	4	5	6	7
							25
8	9	10	10	13	16	17	25
32	36	64					
32	36	64					

- > Use templates: Choose an option, for example, 4, to open 4 windows.
- > Custom: Select **M**×**N**, set the number of rows and columns, and then tap **Confirm**.

Figure 3-8 Customize Multiple Windows

	Multiple Windows
3	
4	
	Confirm
	Cancel

Split a Window

Select a window and tap **used** to choose a splitting method.

Figure 3-9 Choose Splitting Method



Figure 3-10 Split a Window





NOTE!

If you switch to a layout with less split windows, video in the closed split windows will stop, and cannot be restored automatically after you switch back to the current layout. You need to start the video manually.

PTZ Control

For PTZ cameras, you can adjust the field of view by controlling PTZ.



NOTE!

This function is only available to PTZ cameras.

Select a window and tap 😟 to open the PTZ control panel. To hide the panel, tap 😟 again.

Figure 3-11 PTZ Control

Screen Ctrl	Env Ctrl						ADU8712-09	və >	රා	(i)	ප
PTZ Contro	oller	1 2 3	4								
< ^	ר >										
L ~						L.					
Speed ———	5	1									
	+	PiLANH MANJAG				t el vel					
	+				81.00M.A						
		X		\otimes	HD			0	çô,		\Rightarrow
		Refresh	Close All Window	S Close All Hit	Cone Window	Multip	MxN le Windows Sa	IVE Scene	t Zoom	Scre	en On/Off

Table 3-5 Related Operations

Button	Description
	Tap the arrow to adjust the PTZ rotation direction.
Speed 5	Drag the slider to adjust the PTZ rotation speed.
\oplus	Zoom: Tap +/- to zoom in/out on images.

F _1	Focus: Tap +/- to focus far/near for sharp images at a distance/at close range.

Display a Window on the Top/Bottom

- Display a window on the top: Select a window and tap Select
- Display a window on the bottom: Select a window and tap Select a window and



NOTE!

If multiple windows are on top of each other, only the window on the top will be visible on the video wall.

Resize a Window

- Pinch open or closed on a window to resize it.
- Drag the borders of a window to resize it.
- Drag the corners of a window to resize it.
- Double-tap a window to maximize it.

Splice Windows

You can splice multiple windows to a large window.



NOTE!

- This function is only available to certain decoding devices.
- The selected windows are required to form a rectangle.



Figure 3-12 Window Splicing

Screen Ctrl Env Ctrl			>	\$ (i)
Video Channel Sequence Re	es 1 2 3			
Q Input Search				
> 👬 Signal Source(0/2)	1	2	3	
> 👬 NVR				
	4	5	6	
	2	8	9	
	×			
	Cancel	Cancel stiching Window splicing	save	

- 4. Select the windows you want to splice and tap **together**. Then the selected windows are spliced
- 5. Tap 🔽



NOTE!

- To restore, select the spliced window and tap
- To exit, tap X.

Figure 3-13 Window Splicing Succeeded

Screen Ctrl	Env Ctrl					ැලා	í	8
Video Channel	Sequence Res	1 2						
Q Input Search								
> 👬 Signal Sou	rce(0/2)	1			3			
> 👬 NVR	8948.3							
> 👖 IPC					6			
		7		8	9			
			×					
			X					
			Cancel	Cancel stiching	save			

Save a Scene

You can save the current window layout and video service as a scene.

- 6. Tap 🔽.
- 7. Choose a saving method.
 - > To save and overwrite the existing scene, select **Save**.
 - > To save as a new scene, select **Save As New Scene** and enter the scene name.

Figure 3-14 Save a Scene

Save Scene				
Save(1)				
Save as New Scene				
Scene Name				
save				
Cancel				

8. Tap **Save**.

Other Functions

Table 3-6 Other Functions

Function	Description		
Refresh Windows	Tap 💽 to refresh all the windows.		
Set Video Quality	Select a window and tap High/Medium/Low to set the video quality in the window.		
Live View	Select a window and tap 💟 to view the video playing in the window on the physical video wall.		
Window Roaming	Drag a window to move it to anywhere you like on the video wall.		
Turn On/Off Screen	Tap 🕐 to turn on or off LED screens.		

4 Environment Control

You can quickly operate the customized Web page and control the central control devices remotely. For example, use the buttons on the interface to remotely control the central control device to open/close the curtains, adjust the volume of the audio, and so on.



NOTE!

- To use this function, import the project package exported from the visual programming server to the App. Please contact the technical support to obtain the project package.
- Once imported, you don't need to import the project package again if you change the login display&control device.

4.1 Import Project

Import the project package provided by the technical support to control the central control device remotely.

- 9. Tap the Env Ctrl tab.
- 10. Choose an import method.
 - > Local Import: Import the project package from local.
 - Remote Import: Enter the visual programming server IP, port, and download password. Tap Download, and project package will be downloaded and imported directly from the visual programming server.

Figure 4-1 Environment Control

Screen Ctrl	Env Ctrl	DC	ADURTS-ERVS	තු	í	8
	Local Import Remote Imp	ort				

4.2 Replace Project

You can change the imported project package.

- 11. To replace the imported project package, tap in the upper right corner, and then select **Import Project**.
- 12. Repeat the operations of the first import.

5 System Info

Tap in the upper right corner to check version upgrades, and view the system version, help manual, service agreement, and privacy policy.

Figure 5-1 System Info



Version Upgrades

Tap **Check Update**. If the current version is not the latest version, you can follow the on-screen instructions to redirect to the app store to update the app version.



Tap in the upper right corner to view the device information, including the model, software version, IP address, and login username.

Figure 6-1 Device Info

	Device Info	×
Device Mo	del	
Version	-	
lp		
User Name		-

Log out of the app

To log out of the app, tap **Logout** to return to the login screen.